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**SDEV 140**

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**GoodBurger: User Manual**

This user manual will describe step by step what is going on through the program and the easy steps to place an order through it.

1. You will have 4 choices of food items that you can choose multiple of or just one.
2. You will have 4 choices of side food items that you can choose multiple of or just one of.
3. After pressing ‘Add to Order’ you will have a message stating that your order has been placed.

**GoodBurger: Script**

There is not much to the script right now for the program, but it is the beginning of what could become a good final project that will help me learn from my experience.

* The script holds an amount of 73 lines of code (including spaces).
* The documentation will be presented before the first indented line of code starts so it will keep me on track to remember the main goal.
* The first section of this code is making the tabs for the application. I was recommended to do the notebook container for this, so I made tabs for the main food and the side items.
* The second section of this code is the making of the food page. This part details to choose from 4 items for your order. Details about the items you choose that you can add more too if you’d like through editing the script.
* The third section of this code is the making of the side items page. This part lets you choose either no side items or up to 4. As previously stated, you can choose to add more items by writing more choices in the script.
* The next section is the results of when you press the ‘Add to Order’ button. It is a simple set statement that pops up.

**Picture of the Script for GoodBurger.py Below**

